## Clumsy Thief in the Candy Shop

## Object:

Be the player with the most money at the end of the game.

## Set up:

Shuffle the cards. Give each player 7 cards. Place the rest of the deck face-down on the table. This stack is called the bank.

## Play:

All players look at their cards and make money stacks on the table in front of them. A money stack is 2 cards that equal $\$ 100$. For instance a money stack could be a $\$ 30$ card and a $\$ 70$ card, or a $\$ 15$ card and an $\$ 85$ card. When all money stacks have been made the dealer says "GO!" It is now time to steal as many money stacks as you can. All players play at the same time. There are three ways to steal someone's money stacks:

- Money Cards - You may steal someone's money stack if you have a card in your hand that will add up to $\$ 100$ when placed on top of their stack. You may add only one card. For instance, if the top card on someone's stack is $\$ 60$, you may top it with a $\$ 40$ card and slide the stack to your side of the table. If someone else has a $\$ 60$ card in their hand, they can add it to your stack and steal it from you.
- Thief Cards - A thief card can be played on top of any pile and lets you steal that stack. The more cards already in the stack, the better. Another thief card can be played on your thief card and the stack can then be stolen away from you.
- Jail Cards - A jail card can be played only on top of a thief card. This stack is now safe and no one can steal it from you. No card tops a jail card.

When the stealing is done, that round ends. Now everyone takes one card from the bank and on the word "GO", a new round of building money stacks and stealing begins. When one person is down to one card in his hand he must say "Last card". When any person, or the bank, runs out of cards, the game is over. Add all the money in your stacks. THe person with the most money is the winner.

